

# EETS 8316

## Wireless Networks

### Fall 2013

Lecture: LTE Scheduling and DRX

<http://lyle.smu.edu/~skangude/eets8316.html>

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# Scheduling & Rate Control

Scheduler operation

Signalling of scheduler decisions

Measurements to support scheduler operation

# UL MAC Scheduling at the UE

- Determines which bearers get how much of the allocation at the UE
  - Essentially within-UE scheduling
- Works on grants received from the eNB
- Simpler than the eNB based scheduling
- MAC tells RLC to send  $X_i$  bits from logical channel  $i$
- Scheduler based on Bearer's QoS requirements

# MAC Scheduling at the eNB

- Significantly more complex than at UE
- eNB controls channel usage in **both UL & DL**
- Factors affecting scheduling
  - Traffic volume for each bearer at each UE
    - Schedule UEs with bearers having backlog
  - QoS Requirements of each bearer at each UE
    - Priority Schedule, as well as allocate resources in proportion to QoS guarantees
  - Radio conditions at UEs
    - Identified through
      - Measurements made at the eNB, and/or
      - Measurements reported by the UE
    - Schedule radio resources as per good radio conditions for UEs

# Radio Resource Allocations

- Described by
  - Resource Block Locations
  - Modulation and Coding Scheme
- Can be valid for
  - 1 Transmit Time Interval (TTI) or Subframe
  - Longer than 1 TTI
    - Require additional information allocation time, allocation repetition factor etc. to specify
    - Also called **Semi-Persistent Scheduling**

# Persistent Allocations?

- Typical 1 TTI allocations are for 1 subframe only
  - Suitable for bursty, unpredictable, and download type of traffic
  - Every new allocation needs indication and channel capacity usage on PDCCH
- What if an identical allocation needs to be done periodically?
  - Some bearers, like for VOIP, are periodic
  - And every packet carries identical amount of data
  - Allocation pattern and size is DETERMINISTIC
- What if the allocation overhead in PDCCH per data octet transferred is ALSO high?
  - VOIP example: Packets are small, and happen every 20 ms for a deterministic pattern and size of allocation
- **Efficiency Solution: Allocate once for periodic resources = Persistent Allocation**

# Challenges with Persistent Allocations

- Resource Block Channel Conditions Change
  - Allocated frequency carriers may change to have worse channel conditions than other Resource Blocks (RBs)
    - May need to move the RB location
- May need to alter periodicity of a persistent allocation over time
  - E.g. VOIP silence periods need transmissions less often than talk periods
- May need to suspend or pause persistent allocations

**Persistent allocations with the above changes allowed = Semi-persistent allocations**

# Downlink Allocations by the eNB

- Dynamic allocations (Regular allocations)
  - On PDCCH for usage of PDSCH
  - Physical RB and Modulation Coding Scheme
- Semi-persistent allocations
  - Only for the **first HARQ transmission** of packets (of course, ReTxS are unpredictable)
  - RRC defines the periodicity of the semi-persistent downlink grant
  - PDCCH indicates whether the downlink grant is a semi-persistent one i.e. whether it can be implicitly reused in the following TTIs according to the periodicity defined by RRC

When needed, HARQ RETX always explicitly signaled via PDCCH



# Downlink Data: PDCCH-Semi-persistent Interactions

- Core concept PDCCH always overrides semi-persistent allocations
  - In the sub-frames where the UE has semipersistent downlink resource, if the UE cannot find its C-RNTI on the PDCCH(s), a downlink transmission according to the semi-persistent allocation that the UE has been assigned in the TTI is assumed
  - In sub-frames where the UE has semi-persistent downlink resource, if the UE finds its C-RNTI on the PDCCH(s), the PDCCH allocation overrides the semi-persistent allocation for that TTI and the UE does not decode the semi-persistent resources

# Uplink Allocations by the eNB

- Dynamic Allocations (Regular)
  - Identical to DL dynamic allocations
  - Done in PDCCH with PRB location and MCS
- Semi-persistent Allocations (similar to the DL version)
  - RRC defines periodicity
  - PDCCH indicates if the allocation is semi-persistent or not
  - *One difference from DL: HARQ for UL is Synchronous => even allocations for retransmissions can be IMPLICIT*

# Uplink Data: PDCCH, Semi-persistent, and Synchronous HARQ Interactions

- Core concept: PDCCH always overrides
  - In sub-frames where UE has semi-persistent UL resource, if it cannot find its C-RNTI on the PDCCH(s), a UL TX according to the semi-persistent allocation that the UE has been assigned in the TTI can be made. N/W performs decoding of the pre-defined PRBs according to the pre-defined MCS
  - In sub-frames where UE has semi-persistent UL resource, if it finds its C-RNTI on the PDCCH(s), the PDCCH allocation overrides the persistent allocation for that TTI and the UE's TX follows the PDCCH allocation, not the semipersistent
  - ReTxs are either implicitly allocated in which case the UE uses the semi-persistent uplink allocation, or explicitly allocated via PDCCH(s) in which case the UE does not follow the semi-persistent allocation

# Measurements to Support Scheduling

- Measurement reports required from the UE to support both UL and DL scheduling by eNB
  - Traffic Volume
    - Uplink buffer status reports (BSR) are needed to provide support for QoS-aware packet scheduling
  - Channel conditions at various carriers
    - CQI reporting for scheduling

# Buffer Status Reports & Logical Channel Groups

- Traffic volume is reported in Buffer Status Reports (BSRs)
- To simplify BSRs, logical channels are grouped into **4 logical channel groups (LCG)**
  - Reporting is aggregate on each LCG
  - Example
    - All web and ftp can be in 1 group
    - All control and high priority VOIP in another group
- 2 formats for BSRs
  - Short format: Only 1 LCG reported (any 1)
  - Long format: All 4 LCGs reported
- BSRs are sent using MAC Signaling (as against RRC signaling)

# CQI Reporting

- Channel Quality Indicator (CQI) reports indicate the conditions as seen in the DL by the UE
- CQI reports can be configured to be sent
  - Periodic, **and/or**
  - Aperiodic
- CQI reporting is configured by the eNB, which assigns time/frequency resources for transmission
  - If both Aperiodic and Periodic report scheduled for the same subframe – **ONLY Aperiodic one is sent**
- 3 types
  - **Wideband, Multiband, and MIMO CQI report types**

# Periodic and Aperiodic CQI Reports

- Aperiodic
  - The report is scheduled by the eNB via the PDCCH
  - Transmitted together with uplink data on PUSCH
- Periodic
  - When the UE is allocated PUSCH resources in a subframe where a periodic CQI report is configured to be sent, the periodic CQI report is transmitted together with uplink data on the PUSCH
  - Otherwise, the periodic CQI reports are sent on the PUCCH

Core concept: Try the best to send all reports on PUSCH... if not possible, use PUCCH

Note: Size and Format depends on whether Aperiodic/Periodic and whether on PUCCH/PUSCH

# DRX

A good reference at:

[http://www.sharetechnote.com/html/MAC\\_LTE.html#DRX](http://www.sharetechnote.com/html/MAC_LTE.html#DRX)

Following figures are sourced from the above URL



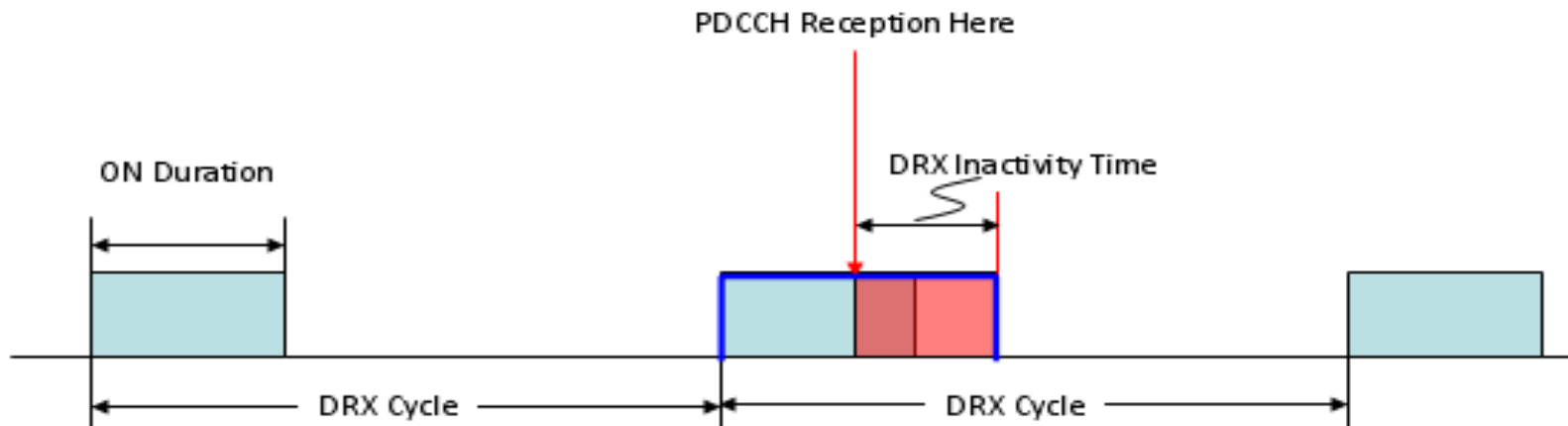
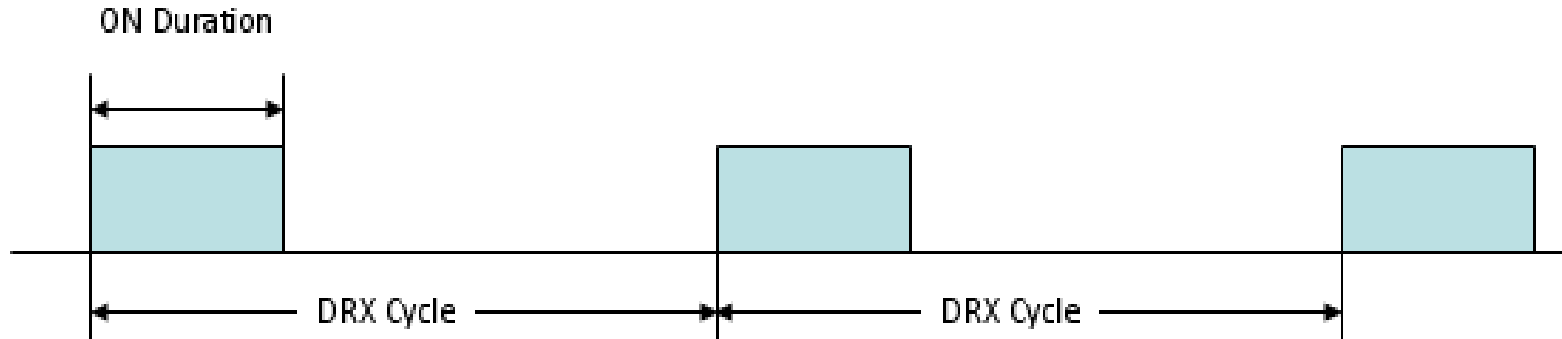
# Discontinuous Reception (DRX)

- Normally UE required to read PDCCH for allocations in ALL SUBFRAMES
- DRX is a powersave mechanism with
  - Available-Unavailable RX cycles/periods
- Like Doze/Awake Periods in Wifi Powersave
- Can happen in both RRC states
  - In RRC\_IDLE: Longer “unavailable” periods, and paging done when “available”
  - In RRC\_CONNECTED: Typically shorter “unavailable” periods, and CRNTI based regular allocations when “available”
- No special RRC or MAC states designated for DRX
- Per UE mechanism (as opposed to per bearer)

# DRX Definitions (1/2)

- **On-duration:** Duration in downlink subframes that the UE waits for, after waking up from DRX, to receive PDCCHs. If the UE successfully decodes a PDCCH, the UE stays awake and starts the inactivity timer
- **Inactivity-timer:** Duration in downlink subframes that the UE waits to successfully decode a PDCCH, from the last successful decoding of a PDCCH, failing which it re-enters DRX. The UE shall restart the inactivity timer following a single successful decoding of a PDCCH for a first transmission only (i.e. not for retransmissions)

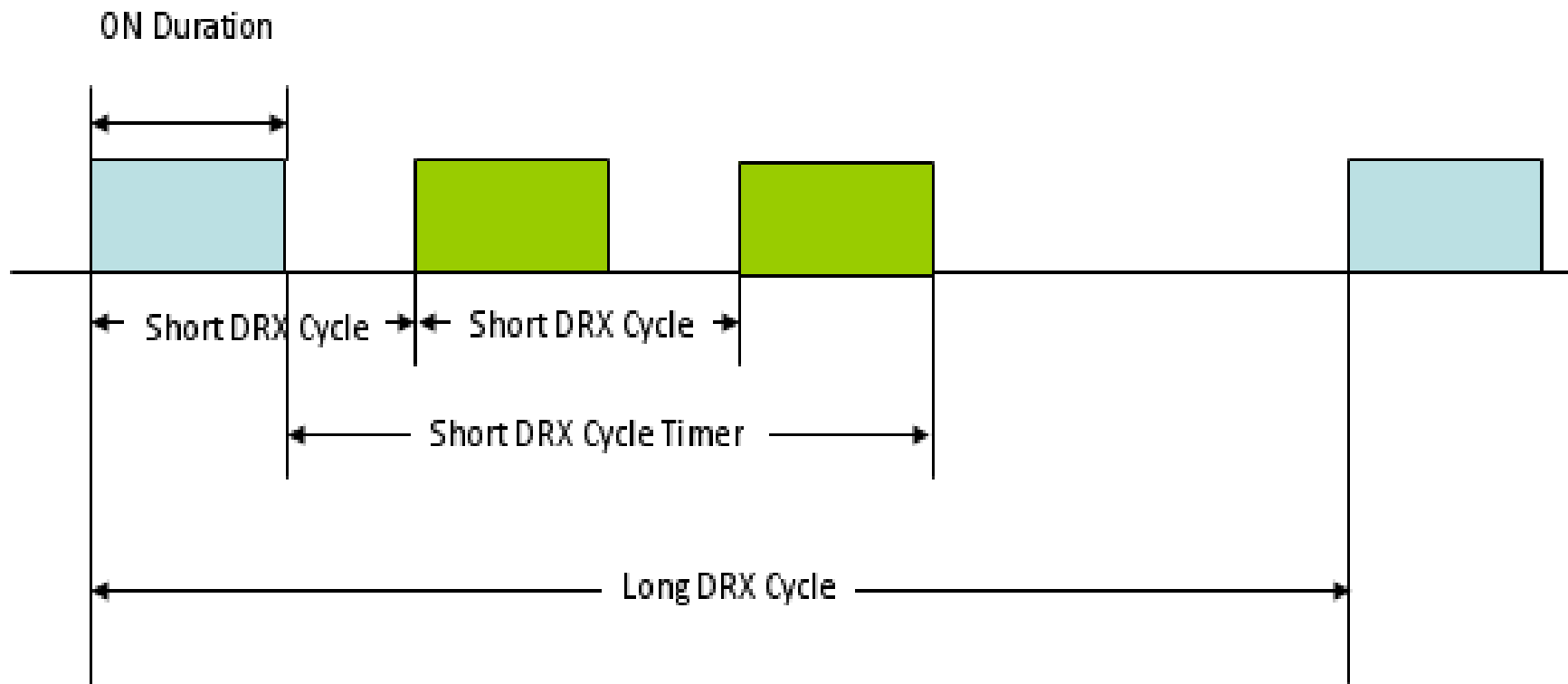
# DRX Basics



## DRX Definitions (2/2)

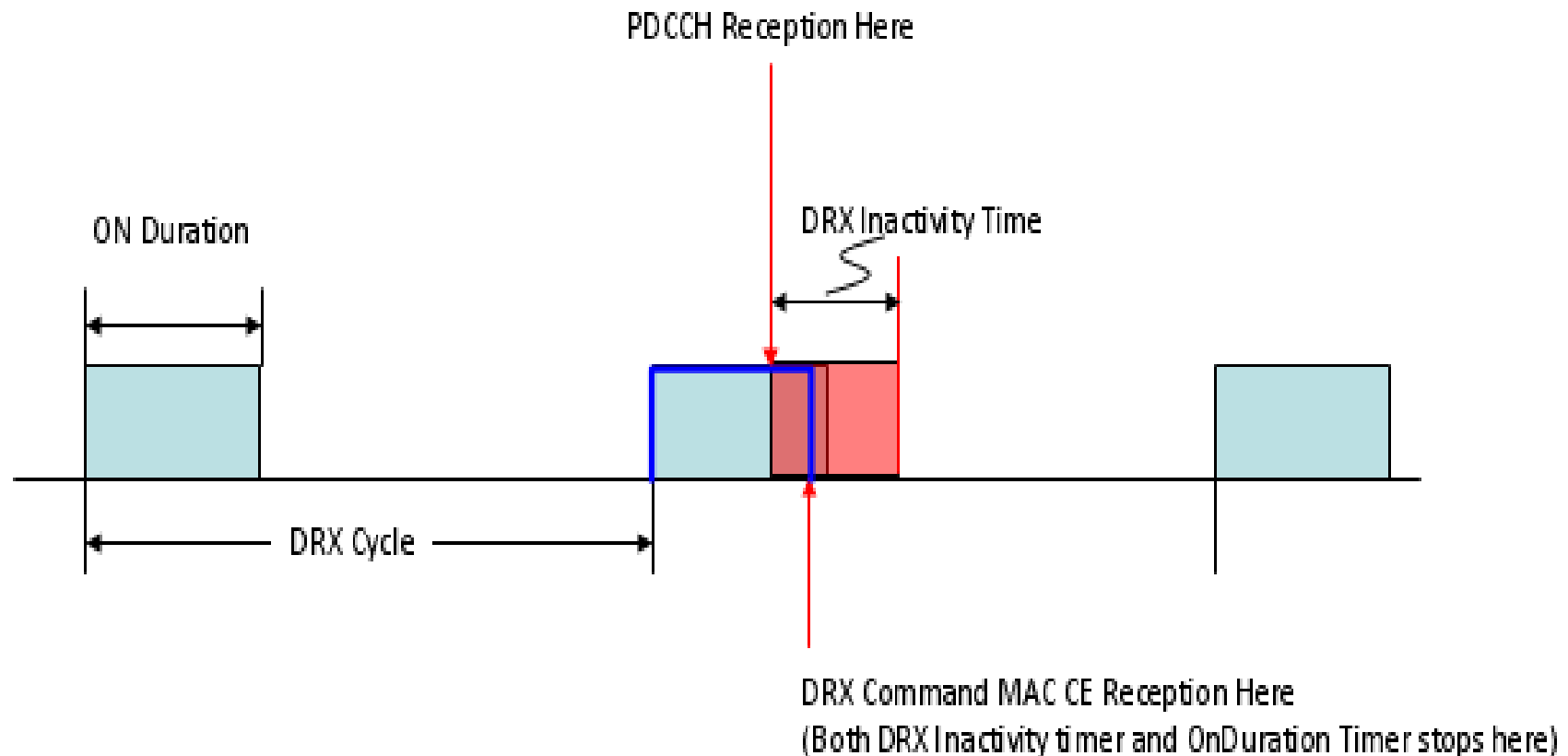
- **DRX Cycle:** The duration of one 'ON time' + one 'OFF time'
- **shortDRX-Cycle:** DRX cycle which can be implemented within the 'OFF' period of a long DRX Cycle
  - Typically a few short cycles may be set after “on” time of a long DRX cycle
  - Just so that we go to the long “off” period only after “testing the waters” with no activity in the short DRX cycles
- **drxShortCycleTimer:** The consecutive number of subframes the UE shall follow the short DRX cycle after the DRX Inactivity Timer has expired

# DRX Long and Short Cycles



DRX Short Cycles are Optional, and need to be configured; NORMAL DRX is the LONG DRX

# Forcing UE to the “Off” State by DRX Command MAC Control Element



# Active Time

- **Active-time:** Total duration that the UE is awake. This includes the
  - “On-duration” of the DRX cycle
  - The time UE is performing continuous reception while the inactivity timer has not expired
  - The time UE is performing continuous reception while waiting for a DL retransmission after one HARQ RTT
- Minimum active time is of length equal to on-duration
- Maximum is undefined (infinite)

# Summary

- UL and DL Scheduling in LTE
- Semi-persistent Scheduling
- DRX